

## GRADE 10 ESSENTIAL UNIT E – TRIGONOMETRIC RATIOS

### Trigonometric Ratios Calculated to 3 Significant Figures

Angle [Degrees]	Sin	Cos	Tan	Angle [Degrees]	Sin	Cos	Tan
0	0.000	1.000	0.000	46	0.719	0.695	1.04
1	0.017	1.000	0.017	47	0.731	0.682	1.07
2	0.035	0.999	0.035	48	0.743	0.669	1.11
3	0.052	0.999	0.052	49	0.755	0.656	1.15
4	0.070	0.998	0.070	50	0.766	0.643	1.19
5	0.087	0.996	0.087	51	0.777	0.629	1.23
6	0.105	0.995	0.105	52	0.788	0.616	1.28
7	0.122	0.993	0.123	53	0.799	0.602	1.33
8	0.139	0.990	0.141	54	0.809	0.588	1.38
9	0.156	0.988	0.158	55	0.819	0.574	1.43
10	0.174	0.985	0.176	56	0.829	0.559	1.48
11	0.191	0.982	0.194	57	0.839	0.545	1.54
12	0.208	0.978	0.213	58	0.848	0.530	1.60
13	0.225	0.974	0.231	59	0.857	0.515	1.66
14	0.242	0.970	0.249	60	0.866	0.500	1.73
15	0.259	0.966	0.268	61	0.875	0.485	1.80
16	0.276	0.961	0.287	62	0.883	0.469	1.88
17	0.292	0.956	0.306	63	0.891	0.454	1.96
18	0.309	0.951	0.325	64	0.899	0.438	2.05
19	0.326	0.946	0.344	65	0.906	0.423	2.14
20	0.342	0.940	0.364	66	0.914	0.407	2.25
21	0.358	0.934	0.384	67	0.921	0.391	2.36
22	0.375	0.927	0.404	68	0.927	0.375	2.48
23	0.391	0.921	0.424	69	0.934	0.358	2.61
24	0.407	0.914	0.445	70	0.940	0.342	2.75
25	0.423	0.906	0.466	71	0.946	0.326	2.90
26	0.438	0.899	0.488	72	0.951	0.309	3.08
27	0.454	0.891	0.510	73	0.956	0.292	3.27
28	0.469	0.883	0.532	74	0.961	0.276	3.49
29	0.485	0.875	0.554	75	0.966	0.259	3.73
30	0.500	0.866	0.577	76	0.970	0.242	4.01
31	0.515	0.857	0.601	77	0.974	0.225	4.33
32	0.530	0.848	0.625	78	0.978	0.208	4.70
33	0.545	0.839	0.649	79	0.982	0.191	5.14
34	0.559	0.829	0.675	80	0.985	0.174	5.67
35	0.574	0.819	0.700	81	0.988	0.156	6.31
36	0.588	0.809	0.727	82	0.990	0.139	7.12
37	0.602	0.799	0.754	83	0.993	0.122	8.14
38	0.616	0.788	0.781	84	0.995	0.105	9.51
39	0.629	0.777	0.810	85	0.996	0.087	11.4
40	0.643	0.766	0.839	86	0.998	0.070	14.3
41	0.656	0.755	0.869	87	0.999	0.052	19.1
42	0.669	0.743	0.900	88	0.999	0.035	28.6
43	0.682	0.731	0.933	89	1.000	0.017	57.3
44	0.695	0.719	0.966	90	1.000	0.000	Infinity
45	0.707	0.707	1.000				

*MRF*

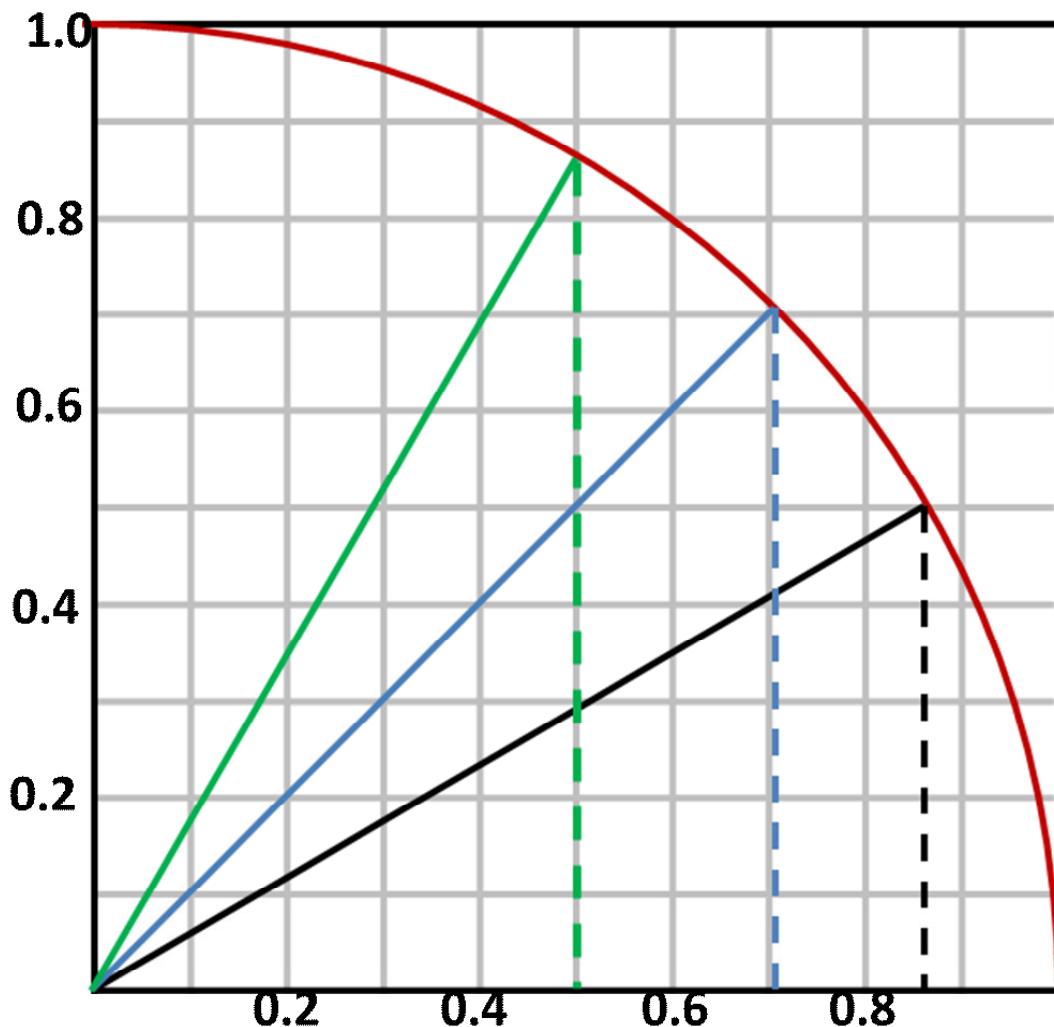
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7	0.122	0.993	0.123	53	0.799	0.602	1.33
8	0.139	0.990	0.141	54	0.809	0.588	1.38
9	0.156	0.988	0.158	55	0.819	0.574	1.43
10	0.174	0.985	0.176	56	0.829	0.559	1.48
11	0.191	0.982	0.194	57	0.839	0.545	1.54
12	0.208	0.978	0.213	58	0.848	0.530	1.60
13	0.225	0.974	0.231	59	0.857	0.515	1.66
14	0.242	0.970	0.249	60	0.866	0.500	1.73
15	0.259	0.966	0.268	61	0.875	0.485	1.80
16	0.276	0.961	0.287	62	0.883	0.469	1.88
17	0.292	0.956	0.306	63	0.891	0.454	1.96
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24	0.407	0.914	0.445	70	0.940	0.342	2.75
25	0.423	0.906	0.466	71	0.946	0.326	2.90
26	0.438	0.899	0.488	72	0.951	0.309	3.08
27	0.454	0.891	0.510	73	0.956	0.292	3.27
28	0.469	0.883	0.532	74	0.961	0.276	3.49
29	0.485	0.875	0.554	75	0.966	0.259	3.73
30	0.500	0.866	0.577	76	0.970	0.242	4.01
31	0.515	0.857	0.601	77	0.974	0.225	4.33
32	0.530	0.848	0.625	78	0.978	0.208	4.70
33	0.545	0.839	0.649	79	0.982	0.191	5.14
34	0.559	0.829	0.675	80	0.985	0.174	5.67
35	0.574	0.819	0.700	81	0.988	0.156	6.31
36	0.588	0.809	0.727	82	0.990	0.139	7.12
37	0.602	0.799	0.754	83	0.993	0.122	8.14
38	0.616	0.788	0.781	84	0.995	0.105	9.51
39	0.629	0.777	0.810	85	0.996	0.087	11.4
40	0.643	0.766	0.839	86	0.998	0.070	14.3
41	0.656	0.755	0.869	87	0.999	0.052	19.1
42	0.669	0.743	0.900	88	0.999	0.035	28.6
43	0.682	0.731	0.933	89	1.000	0.017	57.3
44	0.695	0.719	0.966	90	1.000	0.000	Infinity
45	0.707	0.707	1.000				

MRF

or perhaps you prefer this more visual but approximate method of finding trig ratios using the unit radius circle.



Sine is the height on the circumference of the circle

Cosine is how far to the right you are on the circumference of the circle

Tangent is how high you are going up the far right border of the diagram.

EG:  $\sin(45^\circ) = 0.7$  and a bit.

The bottom radius line here is a  $30^\circ$  angle, the top radius line is a  $60^\circ$  angle.

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